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# Working (From Home) During a Crisis: Online Social Contributions by Workers During the Coronavirus Shock

Prithwiraj Choudhury, Wesley W. Koo and Xina Li<sup>1</sup>

Prior research has documented that during mortality-related crises workers face psychic costs and are motivated to make social contributions. In addition, management practices that encourage workers to make social contributions during a crisis create value for firms. However, the coronavirus crisis of 2020 is unprecedented given conditions of social distancing. It raises the question of whether workers who continued to work (albeit from home) during this crisis were constrained in their ability to make social contributions and exhibited disproportionately greater psychic costs compared to workers who could not work from home. We exploit this shock to estimate differences in content contributions to an online community by workers who work from home (WFH) relative to workers who cannot work from home (CWFH). Online content contributions are especially pertinent in our context because social distancing constrained traditional forms of social contributions such as physical volunteering. Using data from a popular question-and-answer platform, we estimate a difference-in-differences specification and report nuanced results: while WFH workers made 19% fewer online contributions on average and contribute less to topics such as 'family', they make 148% more contributions on topics related to 'WFH best practices.' Using natural language processing tools, we also find that WFH workers exhibited greater psychic costs than CWFH workers. We provide evidence for a plausible mechanism, i.e. time allocation, and show that WFH workers attempted to catch up on social contributions at the end of their workday, suggesting time constraints. Our research contributes to literatures on managing workers during a crisis, WFH and online communities, and have several immediate implications for managing WFH and CWFH workers during the coronavirus crisis.

Keywords: crisis, social contributions, work from home (WFH), cannot work from home (CWFH), social distancing, online communities, coronavirus, COVID-19.

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#### 1. Introduction

The coronavirus shock of 2020 is one of the most acute crises affecting companies and workers in recent times. In prior literature, Carnahan et al. (2017) highlight that a mortality-related crisis (in their paper, the 9/11 shock) leads to psychic costs for workers and motivates them to make pro-social contributions. In addition, management practices that encourage workers to make social contributions during a crisis create value for firms.<sup>2</sup> In fact, prior literature in strategic human capital has stressed that firms should motivate workers by offering them opportunities that increase worker satisfaction (Gambardella et al. 2015) and this insight is deeply relevant during a major crisis. However, the coronavirus crisis is unprecedented in that conditions of social distancing forced companies around the globe to ask millions of workers to work from home (Bodewits 2020). This created variation in work arrangements across industries as workers in some industries cannot work from home and raises the question of whether workers who continued to work (albeit from home) during this crisis were constrained in their ability to make social contributions. We also ask whether workers who made the drastic switch to working from home exhibited greater psychic costs and were constrained for time in the immediate aftermath of the crisis, compared to workers who could not work from home.<sup>3</sup>

Mandatory social distancing not only created variation in work arrangements for workers, it also constrained traditional forms of social contributions such as physical volunteering. However, workers could still make social contributions, albeit online. In today's digital economy, an important form of social contribution by workers relates to the unpaid content they contribute to online communities (Boudreau and Lakhani 2013; Zhang and Zhu 2006, 2011; Ghose and Han 2011; Luca 2015). Such content represents an example of a "positive spillover"

<sup>&</sup>lt;sup>2</sup> Carnahan et al. (2017) document that incentivizing social contributions by workers creates value for firms in the form of reduced turnover of workers. Prior literature on pro-social behavior by workers has focused on contributions such as physical volunteering hours and pro-bono cases (Bénabou and Tirole 2006; Exley 2018).

<sup>&</sup>lt;sup>3</sup> It is possible that in the longer term, workers who can and cannot work from home will be affected differently by factors such as forced turnover and it is not the intention of the paper to claim that the patterns observed will be sustained over time.

from the internet to society as discussed by Chan et al. (2013). To quote Zhang and Zhu (2011), "Many public goods on the Internet today rely entirely on free user contributions. Popular examples include open source software development communities (e.g., Linux, Apache), open content production (e.g., Wikipedia, Open Courseware), and content sharing networks (e.g., Flickr, YouTube)." (ibid, page 1601). Thus, we adopt a broad definition of social contribution to mean any free contribution to an online public good.

We exploit the coronavirus shock and provide causal evidence of how workers who work from home (WFH) differ from workers who cannot work from home (CWFH) with respect to content contributed to online communities. The online community of interest is one of China's largest online question and answer communities. In prior literature, Wang et al. (2013) study online question and answer communities such as Quora and Stack Overflow and conclude that "community question and answer sites provide a unique and invaluable service to its users" (ibid, 1350). Thus, our measure of individual worker output (i.e., the number of answers contributed to the online community) meets the characterization of social contributions (i.e. "helping others") articulated by Carnahan et al. (2017).

Our pre-period comprises the Chinese New Year holidays when most workers are on vacation in their hometowns. In the post-period, all workers were under mandatory lockdown facing social distancing. However, while individuals working in certain industries (such as the internet industry and the software industry) were asked to WFH, workers in industries such as airlines, computer hardware, and manufacturing could not work from home under lockdown. We estimate a difference-in-differences specification comparing content contributions of individuals working from home in the post-period to contributions made by individuals who cannot work from home in the post-period.

We report several results. On average, WFH workers posted 19% fewer answers than CWFH workers. However, WFH workers provided more answers in certain socially helpful categories such as advice on how to work from home. Using natural language processing tools,

we also document evidence of greater psychic costs exhibited by WFH workers compared to CWFH workers. Additionally, we explore a key mechanism (i.e. time allocation) and analyze hourly contributions by WFH and CWFH workers. This reveals that while during work hours WFH workers contributed less than CWFH workers, they contributed equally between 8pm and midnight. In other words, WFH workers tried to "catch-up" on the social contributions at the end of the workday, suggesting disproportionate constraints on their time. Our findings contribute to several streams of the strategic human capital literature and have implications for how managers and firms should manage WFH and CWFH workers during a major crisis.

# 2. Setting and Data

### 2.1. Work-From-Home during COVID-19 Lockdown

In December 2019, several cases of pneumonia emerged near the Huanan seafood market in Wuhan, China. Later, it was revealed to be triggered by a novel coronavirus that is both highly contagious and deadlier than the common flu (Huang et al. 2020). The Chinese New Year public holiday lasted from January 24 to February 2, 2020. In order to enforce social distancing and slow the diffusion of the virus, provincial governments across mainland China implemented a household lockdown across the country, and barred companies from resuming physical work until February 10. The government also encouraged companies to adopt WFH arrangements starting February 3. On Monday, February 3, 2020, workers in certain industries (such as software development) began to work from home (Liang 2020). The weekly downloads of business and remote work applications on the iOS App Store increased from 2.4 million in late January to 14 million in the week of February 3 (Liao 2020). In contrast, workers in other industries for which remote work is unfeasible (such as airlines, computer hardware, and manufacturing) stayed home and could not work. A detailed timeline of major events is shown in Table Δ1 in the Appendix.

<sup>&</sup>lt;sup>4</sup> The Lunar New Year holiday was originally to end on January 30 and later extended to February 2 to contain COVID-19 outbreak (Xinhua, 2020).

<sup>&</sup>lt;sup>5</sup> We study provincial government policies, based on news reports such as China News Services (2020).

We screened meticulously for evidence indicating that certain industries had started WFH at scale on February 3. The information was obtained through outlets such as news portals, forums, and blogposts. Specifically, industries that started WFH on February 3 include E-Commerce, Internet, and Software Development. Workers from these industries form our treatment group. Next, we screened for industries that almost certainly did not start remote work on February 3. These industries include traditional industries that would require physical work as well as industries for which we found concrete evidence for a later start date. Industries where workers could not work at home after February 3 include Airlines, Automobile, Banking, Computer Hardware, Construction Tools, Education, Electronics, Indoor Decoration, Machinery, Manufacturing, and Restaurants. These workers form our control group.

To emphasize, our research question relates to how WFH workers differ from workers who cannot work from home (CWFH) with respect to their content contributions to online social communities. In the past, identifying a causal relationship between WFH and community contributions was challenging because workers' choices of work arrangements would likely be endogenous and affected by unobservable worker characteristics and by social and economic conditions. In this study, we use the coronavirus-induced variation in work arrangements to construct a natural experiment. Since the government policy to prohibit return to *physical* work until February 10 was driven by the rapid spread of coronavirus across the country, it creates an exogenous shock where workers in the treatment group are asked to WFH and workers in the control group cannot work from home. Additionally, the online platform we focus on did not implement any major design changes or marketing campaigns to differentially affect WFH workers' and CWFH workers' content contributions in that window of time.

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<sup>&</sup>lt;sup>6</sup> For more information on group assignment, please see the last footnote under Appendix Table A1.

#### 2.2. Data and Methods

The data for this study was acquired from a popular question-and-answer platform based in China. In 2019, the platform had over 200 million registered participants, similar in size to its American counterpart, Quora. On this platform, participants mainly engage in two activities: answer others' questions and ask their own questions. They also engage in activities such as "liking" a question or answer, following an account, publishing an article, and posting a photo. To acquire data on worker behavior and characteristics, we used nine newly registered accounts to scroll down a total of 151,000 questions recommended by the platform. Among the 664,000 workers who contributed to these questions, we randomly selected 30,000 workers with the restriction that at least 3,000 workers (10%) were from Wuhan. For these 30,000 workers, we crawled down their historic platform contribution, including the content and time-stamp of every answer and every question they posted, the content and the number of likes, followers, visits, and comments on every answer and every question they posted, as well as background information and worker characteristics such as location, industry, gender, and number of fans.

In this study, we focus on analyzing workers' answering patterns. The main dataset contains 3.7 million answers posted by the 30,000 workers from when they registered their accounts until February 15, 2020. We then collapsed the data to form a panel dataset at the worker-date level. We focus on two periods: 1) the pre-period is from January 24 to February 2, when workers were at home on vacation during the Chinese New Year holiday; 2) the post-period is from February 3 to February 7, when workers in the treatment group started WFH and workers in the control group could not work.<sup>8</sup> Our final dataset contains daily information on 100,680 worker-dates: 6,712 unique workers posted 18,065 answers from January 24 to February 7, 2020. WFH and CWFH workers comprise 64% and 36% of the sample, respectively. The main dependent variable is *Answers* (number of answers posted by a worker on a given day). To

<sup>&</sup>lt;sup>7</sup> Hereon, we refer to all platform users as "workers" to stay consistent with the rest of the paper.

<sup>&</sup>lt;sup>8</sup> We excluded February 8 and 9 from the post-period because they were weekend days. We also excluded all student contributors because they do not abide by the traditional work schedule and are not considered workers.

reiterate, answers to questions posed by members of the community represent online social contributions. Additionally, we investigate the characteristics of workers' contributions – specifically, the popularity of the questions they choose to answer, the topics (e.g., family and WFH), and workers' sentiment expressed in their answers. We control for the following variables: the number of *New Infections* of COVID-19 reported in a worker's city on a given day, the numbers of *Fans* a worker has, times a worker has helped the platform *Edit* public content, times a worker's post is *Featured* by the platform, times a worker is publicly *Recognized* by other top contributors, as well as a worker's *Gender* (0 = female; 1 = male). Table A2 in the Appendix shows the summary statistics and pairwise correlations.

We use the Poisson quasi-maximum likelihood (QML) estimator with conditional fixed effects to estimate the main models with count dependent variables, and we run ordinary least squares (OLS) regressions for other dependent variables. Poisson QML with conditional fixed effects accommodates over-dispersion and autocorrelated error terms (Wooldridge 2010). The following regression illustrates the specification in our main models:

$$log(E[y_{idct}|X_{idct}]) = \beta WFH_d \times Post_t + \gamma' Z_{ict} + \alpha_d + \lambda_t,$$

where *i* indexes individual worker, *d* indexes industries, *c* indexes cities, and *t* indexes days.  $\alpha_d$  and  $\lambda_t$  are the industry and date fixed effects, respectively.  $WFH_d \times Post_t$  is the treatment indicator, which equals 1 if a worker-date is in a *WFH* industry on or after February 3.  $\mathbf{Z}_{ict}$  is the vector of control variables. Finally, all standard errors are clustered at the industry level, which is the level of treatment (Bertrand et al. 2004). We also use worker fixed effects in robustness tests.

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<sup>&</sup>lt;sup>9</sup> We take the natural logarithms of all control variables except for Gender. Data on daily infected cases is from *The Paper*, a Chinese news portal that published daily city-level numbers of infections after consolidating data from the local ministries of health and local news channels. Count data at the worker level (e.g., *Fans*, times *Recognized*) are values from February 16.

#### 3. Results

# 3.1. Effects of WFH on the Level and Heterogeneity of Content Contributions

We first test whether, and to what extent, WFH affected workers' social contributions. Figure 1a illustrates these results: WFH workers' contribution level barely changed in the postperiod, but CWFH workers displayed a visible increase in contribution. When both groups had no work prior to February 3, the average treated worker answered 0.16 questions per day and the average control worker answered 0.18 questions per day. After February 3, the average treated worker answered 0.18 questions per day and the average control worker answered 0.25 questions per day. Regressions in Table 1, Models 1-3 show that, after February 3, the average treated worker (WFH) generated about 19% fewer answers than the average control worker (CWFH) (exp(-0.211) - 1 = -0.19). In terms of the economic effects for the entire platform, the reduction in answer count among WFH workers amounts to a decrease of roughly 260,000 answers per day and 8.8 million views per day on the platform – about 4.4% of all platform activities (see Appendix Note N3 for details on the calculation).

Our results are driven mainly by the intensive margin, as opposed to the extensive margin; the lower relative contribution among WFH workers can be mainly attributed to active workers answering relatively fewer number of questions, as opposed to active workers becoming inactive in the post-period. Additionally, Figure 1b shows the dynamics of treatment effects before and after February 3. To generate this graph, we created a set of dummy variables indicating the days before and after February 2 (from t = -5 to t = +5). We then interact those dummy variables with the WFH indicator and regress the interaction terms against our dependent variables with control variables and fixed effects included. The graph shows that the WFH effect is close to zero in the pre-period and becomes negative in the post-period. This result satisfies the parallel trends assumption and offers additional support for our main result.

Next, we explore the heterogeneity of worker contributions – what types of questions workers tend to answer. To test this, we use data on the tags associated with each answered

question to construct six topic categories that are most popular on the platform: Arts, Business, Education, Emotions, Entertainment, and Family. We include one additional category which is relevant to our setting, Remote Work, to gauge if workers helped address questions regarding how to work from home (e.g., what software to use, how to do video conferencing). We run seven regressions to compare the number of answers belonging to different categories between WFH workers and CWFH workers (Table 2). The results show that WFH workers answered significantly fewer questions in the categories of Arts, Emotions, and Family than CWFH workers after February 3. In the post-period, relative to the pre-period, WFH workers answered 43%, 21%, and 26% fewer questions related to arts, emotions, and family, respectively, than CWFH workers. These results suggest that contributions were particularly depressed in categories that are arguably more related to maintaining work-life and work-family balance. However, WFH workers answered 148% more questions related to remote work than CWFH workers in the post-period. This result suggests that WFH workers were educating the community about the details and best practices of remote work.

#### 3.2. Mechanism: Time Allocation

Building on the literature on time budget allocation by workers (Perlow 1999), we propose a mechanism that may plausibly explain the observed patterns: differences in time budget allocation. Whereas the mechanism may seem straightforward, it is important to empirically examine 1) its validity and 2) how it plays out. We first categorize all answers into two types – answers during working hours (8am-12pm; 1-7pm) and answers outside of working hours. At the worker-date level, we construct two variables, number of *Working-Hour Answers* and number of *Non-Working-Hour Answers*. Regressions of those two variables over the *WFH* × *Post* interaction term show that WFH led to a more drastic decrease in contributions during working hours (21% decrease) than during non-working hours (17%) (Table 3, Models 1-2).

<sup>&</sup>lt;sup>10</sup> Appendix Note N2 provides more information on the keywords used to categorize the topic categories.

<sup>&</sup>lt;sup>11</sup> There is one unified time zone in all of China.

This result provides support for the time substitution mechanism that WFH workers likely took time away from social contributions due to the onset of remote work. It also highlights an interesting phenomenon: not only did workers reduce their contribution level due to WFH, they also *redistributed* their contributions over different hours of the day. To further investigate this phenomenon, we examine the hourly effects of WFH. Specifically, we generate 24 dependent variables corresponding to the number of answers posted within each one-hour period and run 24 regressions over the *WFH* × *Post* interaction term. Figure 2 combines the coefficients in an hourly graph. It shows that, relative to CWFH workers, WFH workers experienced a drop in contributions during all working hours in the post-period. The most significant drops occurred at around 2am, 2pm, and 6pm. This is likely because in the post-period WFH workers could no longer stay up too late, needed to resume work after lunchbreak, and needed to finish work at around 6pm. Starting at around 8pm till midnight, there are no differences in contributions between WFH and CWFH workers, suggesting that WFH workers might have been "cramming in" their online contributions after work before bedtime.

#### 3.3. Effects on Worker Sentiment

While the crisis imposes psychic costs on all workers (Carnahan et al., 2017), challenges in managing time (Perlow 1999) and transitioning between work, life and social roles (Ashforth et al. 2000) might have led to disproportionately higher psychic costs for WFH workers in the immediate aftermath of the crisis. In the WFH literature, Gajendran and Harrison (2007) have documented that workers who practice WFH on a temporary or ad-hoc basis (such as the workers in our sample) might be less effective at managing work-life boundaries leading to greater conflicts and psychic costs, compared to workers who practice WFH on a regular basis.

We test WFH's effects on worker sentiment by conducting a sentiment analysis of all answer texts using natural language processing techniques. We use JiebaR, the latest Chinese word segmentation program in R, to intelligently segment the text into words (Qin and Wu 2019). Using sentiment dictionaries compiled by Tsinghua University (Li 2011), we calculate the

sentiment scores by counting the number of words indicating positive and negative sentiment in each answer.<sup>12</sup> Then, we regress the sentiment scores over the interaction term. Results show that, in the post-period, WFH workers' answers displayed 6.6% less positive sentiment than CWFH workers' answers relative to the pre-period (Table 3, Models 3-4).

# 3.4. Physical Work as an Alternative Baseline

An additional question to answer is whether the WFH and CWFH conditions affect social contributions differently from physical, in-office work. To answer that question, we need to find a counterfactual worker group who are similar to the WFH and CWFH groups but start physical work instead of remote work or remaining workless at home. To do that, we exploit the fact that we observe workers' historic contribution. Specifically, we study the behavior of the same groups of workers from February 4 to February 15, 2019 – the same period one year earlier. The 2019 period also includes a pre-period (seven days during the Chinese New Year holiday) and a post-period (five days after workers resumed physical work post-holiday). By looking at WFH and CWFH workers' contributions from 2019, we are able to construct a scenario in which workers transition from vacation to regular, physical work. Regressions show that, in the post-period, whereas CWFH workers generated 87% higher contributions in the post-period than they did last year, the contributions among WFH workers were also 73% higher than last year (Appendix Table A5, Panel C). This result could be affected by time trends and differences in contexts, and it should be treated as correlational. The large effect sizes, however, offer some support for the statement that both WFH and CWFH generate higher contributions than physical work.

# 3.5. Robustness Checks and Limitations

As robustness checks for empirical design, we modify the industries in the treatment and the control groups to test alternative group compositions. First, we exclude e-commerce

<sup>12</sup> Appendix Note N1 provides more information on the sentiment dictionaries.

workers, who could have been more familiar with WFH than other types of workers due to the nature of their work, from the WFH treatment group. Then, we exclude the bank and airline industries from the control group because a small percentage of workers in these two industries could have been engaging in physical work during the lockdown in order to keep essential services running for the public. Results remain highly similar with those changes (Appendix Table A6, Panel A). Additionally, we re-estimate our main results using different model specifications such as worker fixed effects and negative binomial regressions with unconditional fixed effects (Allison and Waterman 2002; Wooldridge 2010). Results remain similar (Appendix Table A6, Panel B; Appendix Figures A1-A2 show DID and hourly graphs with worker FE).

Our study has several limitations. First, we do not know if we would observe similar patterns if the workers were not under social distancing and/or had more time to prepare for WFH. Second, the workers in our sample are likely to be those who were particularly active during our window of observation. It is unlikely to affect our main results, but it may bias our results on WFH and CWFH's comparison to physical work one year earlier. Finally, it is *not* our intent to state that making social contributions are the *only* driver of worker utility and/or these patterns would be observed with a prolonged crisis. Long periods of not working and/or unemployment during a crisis might negatively and severely affect worker utility and future research should compare productivity and psychic costs of WFH and CWFH workers using a broader set of measures and over a longer time frame.

#### 4. Contributions and Conclusion

The coronavirus shock is arguably the biggest crisis facing firms and workers in recent times. The prior literature, notably Carnahan et al. (2017), has documented that during a crisis, workers are motivated to make social contributions, and management practices that encourage workers to make social contributions during a crisis create value for firms. However, the coronavirus shock is unprecedented because unlike prior crisis, social distancing created variation in work arrangements for workers. While workers in certain industries continued to work (albeit

from home), other workers could not work from home. Given these conditions, we estimate a causal difference in an important social contribution, i.e. content contributions to online communities, between WFH and CWFH workers. This form of social contribution is particularly salient in our context, given that social distancing constrained the ability of workers to engage in traditional forms of social contribution such as physical volunteering. We report a nuanced set of causal results: while WFH workers made 19% fewer online contributions on average and contributed less to socially helpful topics such as "family", they made 148% more contributions on socially helpful topics related to "remote work best practices".

Using natural language processing tools, we also document greater psychic costs faced by WFH workers compared to CWFH workers in the immediate aftermath of the crisis. We also provide evidence around a key mechanism and using hourly contributions show that WFH workers tried to catch-up on social contributions at the end of the workday. This suggests that WFH workers were plausibly experiencing conditions of "time famine", i.e. a "pervasive feeling of having insufficient time in daily life" (Perlow, 1999; page 244) that leads to stress, anxiety and psychic costs. These results speak to a prior literature in strategy on worker well-being and firm productivity (e.g. Lee and Miller 1999) and is especially salient to how firms should manage worker well-being during a crisis.

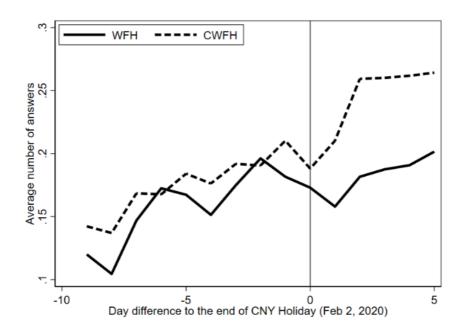
Our study also contributes to the remote work literature. While prior literature (Bloom et al. 2015; Choudhury et al. 2019) has compared output of workers under conditions of WFH and physical work, to the best of our knowledge, this is the first study to compare individual contributions of WFH and CWFH workers. Also, while we have prior literature on how physical isolation from the office (Bartel et al., 2012) and professional isolation (Cooper and Kurland 2002) affects WFH workers, to the best of our knowledge, this is the first study that documents output of WFH workers under conditions of social distancing.

In this paper, we underscore three immediate managerial and policy implications of our study. First, given that our study demonstrates that WFH workers make disproportionately

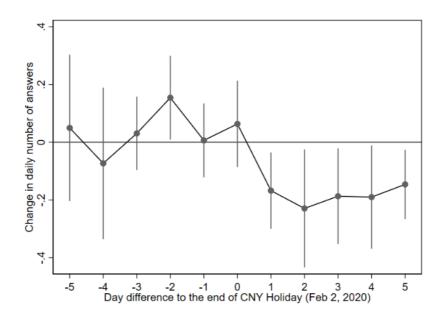
greater online contributions to socially helpful topics such as remote work best practices and yet face disproportionately higher psychic costs and possibly time famine, managers might consider awarding WFH workers temporal flexibility in the form of a few "free hours" to engage in online contributions and other "virtual watercoolers" in order to deal with work-social and work-life balance. In fact, Katherine Maher, CEO of Wikimedia, the nonprofit organization behind Wikipedia announced that workers can work 20 hours per week and still get paid for 40 hours during the crisis (Gardeman 2020).

Second, our result on the greater psychic costs of WFH workers compared to CWFH workers is important to highlight: while current debate is centered around the psychic costs of CWFH workers (such as gig workers who cannot work, e.g. Scott, 2020), managers should also consider strategies to mitigate the psychic costs of workers who have made a drastic switch to WFH and might have insufficient time to fulfill their work, social and family roles. Third, while there have been widespread concerns at the loss of human capital returns for idle workers, especially for workers who cannot work at home during this coronavirus shock (Morona, 2020), a silver lining in this very dark cloud is that CWFH workers may continue to generate social returns to their human capital by contributing free content to online communities. In conclusion, our paper advances literatures on managing workers during a crisis, WFH and online contributions and have several immediate managerial and policy implications for managing workers during the coronavirus shock.

# Figures and Tables



(a) Average daily contributions of WFH (work-from-home) workers versus CWFH (cannot-work-from-home) workers.



(b) Daily effects of *WFH* on contribution differences between WFH and CWFH workers. "1" on the x-axis indicates the first day of remote work for WFH workers (95% Confidence Intervals).

Figure 1. Contribution Differences Between WFH and CWFH Workers

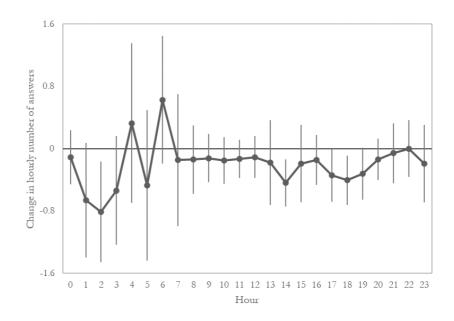


Figure 2. Hourly Effects of WFH on Contribution Differences (95% Confidence Intervals)

Table 1. WFH Effects on the Level of Content Contribution

Dependent variable			Answers	
		Full Sample	Intensive Margin	
	(1)	(2)	(3)	(4)
$WFH \times Post$	-0.211***	-0.210***	-0.211***	-0.205***
	(0.050)	(0.055)	(0.055)	(0.054)
Post	0.357***	0.397***	, ,	, ,
	(0.046)	(0.050)		
New Infections	, ,	-0.083***	-0.100***	-0.062***
		(0.021)	(0.024)	(0.020)
Fans		0.073***	0.073***	0.008
		(0.009)	(0.009)	(0.010)
E <i>dit</i>		0.114***	0.114***	0.020
		(0.024)	(0.024)	(0.020)
Featured		-0.165	-0.164	-0.015
		(0.116)	(0.117)	(0.112)
Recognized		$0.187^{*}$	$0.185^{*}$	0.027
		(0.104)	(0.105)	(0.094)
Gender		0.165	0.165	0.037
		(0.125)	(0.126)	(0.113)
Industry FE	No	Yes	Yes	Yes
Date FE	No	No	Yes	Yes
Observations	100,680	91,995	91,995	28,780
Log-likelihood	-60,117.3	-54,022.1	-53,828.9	-35,491.8

*Notes:* Models are estimated using the Poisson QML estimator with conditional fixed effects. "Intensive margin" sample includes only active workers with at least one answers per period. Standard errors in parentheses are clustered at the industry level. p<0.1\*; p<0.05\*\*; and p<0.01\*\*\*. Robust to inclusion of worker FEs.

Table 2. WFH Effects on Contribution Topics

Dependent variable	Arts Answers	Business Answers	Education Answers	Emotions Answers	Entertainment Answers	Family Answers	Remote Work Answers
WFH $\times$ Post	-0.554**	(2) -0.084	-0.050	-0.234**	(5)	(6) -0.301**	0.918**
W 111 \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	(0.248)	(0.163)	(0.101)	(0.107)	(0.069)	(-0.111)	(0.405)
Controls	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Industry FE	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Date FE	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Observations	8,441	8,396	8,441	8,441	8,441	8,441	8,374
Log-likelihood	-2,749.1	-1,902.4	-4,789.7	-4,405.9	-7,608.5	-2,742.5	-1,053.1

*Notes.* Models are estimated using Poisson QML. Sample excludes worker-date observations with no answers. Standard errors in parentheses are clustered at the industry level.  $p<0.1^*$ ;  $p<0.05^{**}$ ; and  $p<0.01^{***}$ .

Table 3. Sentiment Difference and Time Allocation Mechanism

Dependent variable	Working-hour Answers	Non-working-hour Answers	Positive Sentiment	Negative Sentiment	
	(1)	(2)	(3)	(4)	
$WFH \times Post$	-0.233***	-0.185***	-0.068***	-0.037	
	(0.071)	(0.059)	(0.022)	(0.024)	
Controls	Yes	Yes	All controls + Answer Length		
Industry FE	Yes	Yes	Yes	Yes	
Date FE	Yes	Yes	Yes	Yes	
Observations	91,995	91,995	8,412	8,412	
Log-likelihood	-32,871.9	-30,269.0			
Adjusted R2			0.705	0.620	

Notes: Models 1-2 are estimated using Poisson QML. Working-hour Answers is defined as the number of answers posted during 8 am - 12 pm and during 1 - 7 pm. Non-working-hour Answers is defined as the number of answers posted during all other hours. Models 3-4 are estimated using OLS. Standard errors in parentheses are clustered at the industry level. p<0.1\*; p<0.05\*\*; and p<0.01\*\*\*.

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